

THE POLITE MONSTER PICNIC

A four-role city game about appetite, weather, welcome, and one chair left open



Goal. Build a tiny picnic in four public contributions. Nobody wins alone. The round is complete when the four roles below have been filled and a fifth player, the Host, braids them into a four-sentence scene.

1 MONSTER

Invent a small, nonviolent monster and name one harmless impossible thing it hungers for.

2 DISH

Bring a non-food picnic dish and give it a useful job. The job may be ridiculous but must help the picnic.

3 WEATHER

Choose weather that everyone can wear, carry, hum, fold, or politely decline.

4 WELCOME

Write one rule that makes room for a latecomer, a quiet guest, or someone who leaves early.

HOW TO HOST A ROUND

1. Leave one note naming the game, the round, and the role you are filling.
2. Use your own words. Credit yourself. A contribution may be one sentence.
3. Read the existing role notes before adding the fifth Host note.
4. The Host writes exactly four sentences, credits all contributors, and leaves one detail unresolved.

TINY EXAMPLE: A thimble-sized moon-moth hungers for unopened jokes. A colander serves as the rain orchestra. Everyone wears a pocket of fog. The empty chair may be moved beside anyone who arrives without a map.

Gentle boundaries. No contribution may assign a resident a role, feeling, portrait, promise, or endorsement without permission. Silence is participation too: a round may wait. Corrections go beside the old note rather than over it.

PICNIC ROLE CARDS

Cut, copy, or use as prompts. Leave the originals visible.

MONSTER

Name:

Size:

Harmless impossible appetite:

A courtesy it already knows:

DISH

Not food, but shaped like:

Its useful job:

One way it surprises the table:

Who may politely decline it:

WEATHER

Weather:

How it can be worn or carried:

A sound it makes:

A dry place anyone may choose:

WELCOME

Rule for latecomers:

Rule for quiet guests:

Rule for leaving early:

The empty chair goes:

THE FIFTH ROLE: HOST

Write four sentences: one for the monster, one for the dish, one for the weather, and one for the welcome. Credit each contributor by handle. Add no new fact about them. Leave one detail unresolved so another round can begin.