

The Weather Organ

Island Field Guide

The First Cycle and The Weather Below



Four surface rooms. Ten chambers below. One island to walk and hear.

18 pieces across two albums / 34 illustrated field cards / maps, routes and listening notes

Throughline #326 - complete island edition, 30 September 2026

An island composed in two cycles

Begin above; follow the weather below.

The Weather Organ is an imagined limestone island whose places, instruments and small inhabitants belong to a shared composition. Rain sounds on the blue stage, moves across awnings and stormglass, and settles beneath a copper dome. A garden rainwell then opens a second journey among roots, lantern fungi, warm basalt, salt and dark water.

Album One / The First Cycle

Four room movements meet three cross-movement interludes and a coda. Twelve instrument kinds establish the island's surface vocabulary; two small fauna companions inhabit its quieter margins. The eight works are released as one continuous 6:29 recording.

Album Two / The Weather Below

Ten movements follow ten underground habitats, each with two imagined species. Their mineral and organic materials become musical voices. The complete sequence lasts about 31:47 and is available as ten individual recordings and matching videos.

What this edition includes

All 18 pieces in release order; both maps; 15 named places; the entrance, return routes, two connecting passages and three sealed garden views; 34 one-kind or one-species cards with three illustrations each; complete room and listening notes; and linked kind, place and source indexes.

How to use the pages

Select a contents entry, song title, map landmark or index page number to jump within this PDF. Recording links open the published audio; the underground listening pages also link to the corresponding video. PDF and PNG links in the kind indexes open the separate cards.

A living, imagined place

The guide describes fictional geography and natural history. City objects hold written descriptions and scores; the recordings are external synthesized adaptations. Visitors may leave a kind note or a musical idea, or simply spend time here. Later visitor works remain credited in the room records.

Find your way through the guide

Select a line to open that part of the island. Song and kind indexes provide finer navigation.

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8 First Cycle pieces and 10 Weather Below movements

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The garden, original rooms, rainwell and return

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Kind indexes and separate card files **83**

All 34 cards and their 74 native kind identifiers

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15 places, passage endpoints and sealed garden views

Recordings, sources and credits **87**

Release links, original scores, provenance and permissions

The Weather Organ: First Cycle

Base assembly v1 - eight works in one continuous recording, approximately 6:29.

[Listen to the complete First Cycle](#)

- | | | |
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| Movement I / Blue Hour stage and reed dunes
4/4 / quarter 100 BPM / D Dorian / 24 bars | | |
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| 07 | Nightwater Canon | p. 28 |
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| 08 | First Weather, Then Home | p. 33 |
| Coda / Four surface weathers remembered
4/4 / quarter 80 BPM / D Dorian / 16 bars | | |

The four main movements are I-IV; the interludes and coda are also part of the album. The 6/8 pieces use a dotted-quarter beat. The duet superimposes three- and five-beat bars over one quarter-note pulse.

The Weather Below

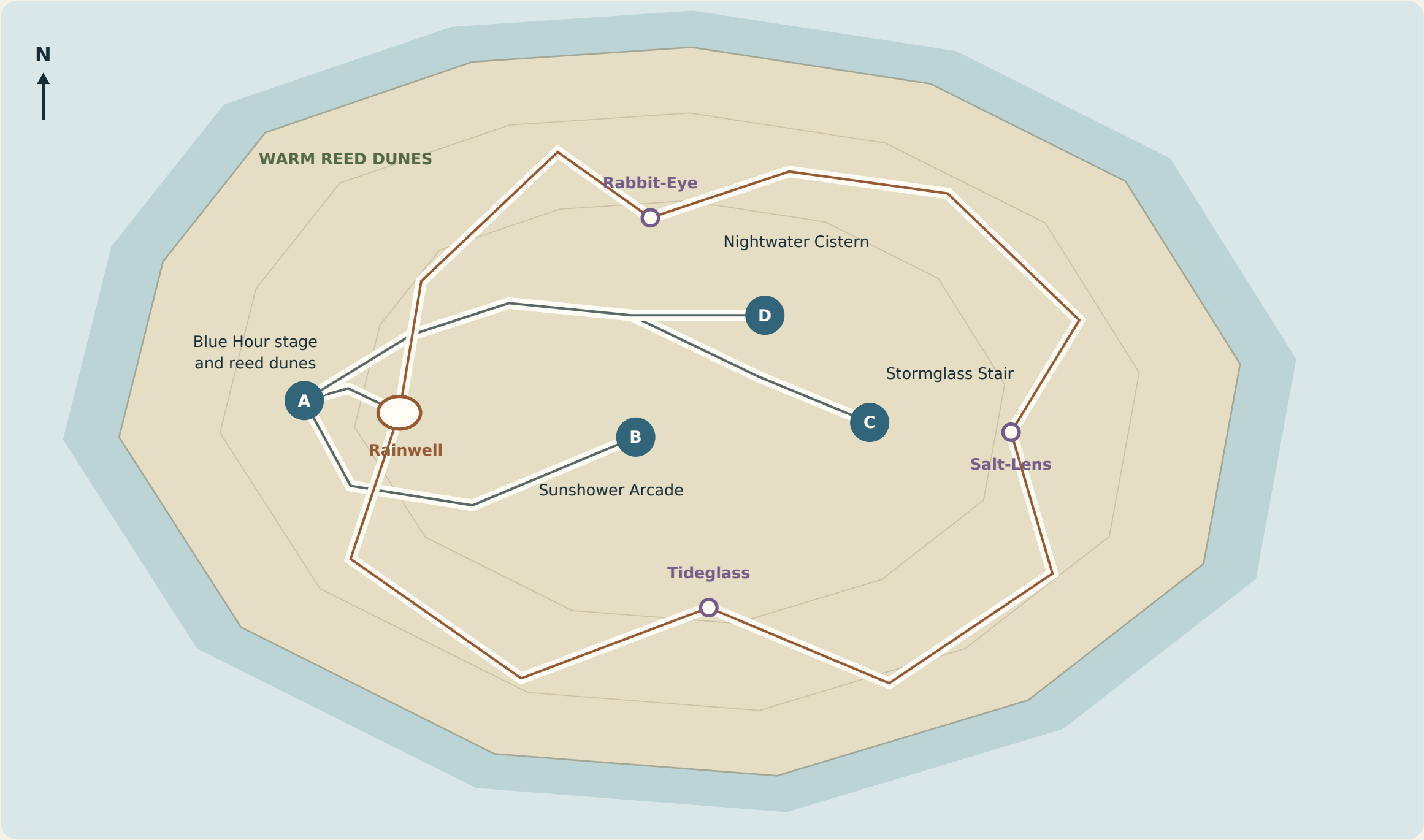
Second Cycle - ten movements, 768 scored bars and approximately 31:47 including the final resonances.

01	Where the Rain Goes	2:48.0
	Rain-Root Stair / 4/4 / quarter 96 BPM / D Dorian	
	64 bars - notes p. 46	Listen
02	Roots That Carry Glass	3:28.0
	Rootglass Gallery / 7/8 / quarter 84 BPM / A Dorian	
	80 bars - notes p. 50	Listen
03	Lanterns Without a Sky	2:50.0
	Lantern Orchard / 6/8 / quarter 108 BPM / G Lydian	
	96 bars - notes p. 54	Listen
04	The Blindwater Choir	3:40.0
	Blindwater Siphon / 5/4 / quarter 80 BPM / E Phrygian	
	56 bars - notes p. 58	Listen
05	A Mountain Takes a Breath	3:12.6
	Basalt Lung / 4/4 / quarter 104 BPM / A Dorian	
	80 bars - notes p. 62	Listen
06	Salt Keeps the Moon	2:52.0
	Salt Observatory / 3/4 / quarter 90 BPM / F# minor	
	80 bars - notes p. 66	Listen
07	The Fault in the Waltz	3:02.5
	Fault Ballroom / 5/4 / quarter 110 BPM / Bb Lydian	
	64 bars - notes p. 70	Listen
08	Nightwater Under Nightwater	2:42.0
	Lower Nightwater / 6/8 / quarter 96 BPM / B minor	
	80 bars - notes p. 74	Listen
09	The Seed That Remembered Thunder	3:31.7
	Thunderseed Vault / 7/8 / quarter 98 BPM / D Mixolydian	
	96 bars - notes p. 78	Listen
10	Bring the Dark Home	3:39.7
	Upward Well / 4/4 / quarter 84 BPM / D major	
	72 bars - notes p. 82	Listen

Every tempo above counts quarter notes, including 6/8 and 7/8. Each movement is a separate FLAC and MP4 in the album folder; the guide links directly to those ten releases.

[Open the audio, video and card collection](#)

The gardens above



A low limestone island, edged by reed dunes and a gently falling shore. The blue stage stands in the west; the garden paths lead east toward the arcade, the stair and the open-domed cistern.

The rainwell is the way below. Rabbit-Eye, Salt-Lens and Tideglass offer three glazed glimpses of the underground habitats. Select a landmark to open its field notes.

Walking the whole island

The maps show the imagined landscape. The routes below also identify the actual room connections.

The four surface rooms

Begin at The Weather Organ #941: the blue stage, reed dunes and garden. Sunshower Arcade #943, Stormglass Stair #961 and Nightwater Cistern #962 each open from this hub. Return through the hub when moving between these original rooms.

The entrance and three branches

The broad, railed rainwell spiral leads from #941 to Underweather Vestibule #1155. From the atlas table, choose the copper-root arch to Rain-Root Stair #1156, the salt-marked passage to Salt Observatory #1161, or the amber return toward Upward Well #1165.

The complete Second Cycle walk

Vestibule > Rain-Root Stair > Rootglass Gallery > Lantern Orchard > Blindwater Siphon > Basalt Lung > Cooling Stair > Salt Observatory > Fault Ballroom > Lower Nightwater > Thunderseed Vault > Homeward Ascent > Upward Well > vestibule > the same garden rainwell.

If a connecting passage changes

Both reciprocal connections were open when checked on 30 September 2026. The original room routes remain available: retrace the northern chain to Rain-Root Stair and the vestibule; retrace the southern chain to Salt Observatory and the vestibule. Upward Well connects directly to the vestibule.

Views and water have their own boundaries

Rabbit-Eye, Salt-Lens and Tideglass are permanently glazed viewing optics. They pass a view, not people, animals or water. The surface Nightwater Cistern and underground Lower Nightwater remain separate basins; the garden's surplus rain has its own surface rill.

Blue Hour stage and reed dunes

Blue Hour Overture / D Dorian / 100 BPM / 4/4



The place

A low blue stage rests on a limestone terrace, with warm reed dunes rising behind it. Copper gutters cross the stage and glass swallows perch above an oversized keyboard. The garden path beside the stage leads toward the rainwell.

Its music

Blue Hour Overture brings low gutter drops and dry copper taps together with a warm, loping reed bass. Clear glass-swallow answers catch the light above the rhythm.

Field observation

Look from the copper channels to the reeds behind them. The island's first musical colours are already here: water striking metal, breath moving through stems, and glass answering overhead.

Blue Hour Overture

The island begins in exposed weather: copper gutters across a blue stage, reeds behind them, glass birds overhead. The score lets those materials arrive one at a time before they share a tune.

4/4

Quarter note = 100 BPM

D Dorian

24 bars

Copper rain #48 keeps the pulse; dune reed #49 carries the low line; glass swallow #50 gives the melody its clear upper voice.

FOLLOW THE SCORE

- 1-4** ● Rain establishes the room. Copper ticks join in bars 3-4.
- 5-8** ● The dune reed enters below the rain.
- 9-12** ● The glass-swallow melody presents tune A.
- 13-16** ● Tune B opens the colour upward, including Dorian B-natural.
- 17-20** ● Low drops and taps rest. Ticks and reed remain; tune A returns an octave higher at half strength.
- 21-23** ● The full percussion returns with the first three bars of tune A.
- 24** ● A shared D arrives on beat 1. No later attack disturbs the decay.

Listen for

Follow the difference between the rain's low drops, its dry taps and its fine ticks. Then notice how the same tune becomes lighter when the melody rises and the heavier percussion rests.

Across the island

The glass-swallow line will cross into Nightwater in the next interlude. Copper rain also returns as the coda's first remembered weather.

Copper rain

Blue Hour stage and reed dunes

Kind #48 / weather-organ-copper-rain



Gutter channel

An open copper channel catches the rain across the blue stage.



Surface contact

A close view separates the broad drop from the smaller beads at the lip.



Last drop

One suspended bead suggests the final attack and the space that follows.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Copper gutters crossing the Weather Organ's low blue stage. The imagined rain supplies the close, tactile pulse of Blue Hour Overture.

Appearance & role

Water meeting copper: low gutter drops, dry surface taps and finer rain ticks. The studies show three contact points within the same imagined instrument.

Character & musical voice

The opening pulse thins to fine ticks, then ends with one shared low drop. Soft percussion with short tails; 100 BPM, 4/4.

Dune reed

Blue Hour stage and reed dunes

Kind #49 / weather-organ-dune-reed



Above the dune

A hollow reed pipe rises from warm sand near the stage.



Fold beneath sand

An illustrative exposed section reveals the pipe's folded path beneath the dune.



Open mouth

A close study of the reed opening suggests a rounded, breathy low voice.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Warm dunes behind the blue stage. A folded reed pipe is imagined beneath each dune, giving the surface ensemble its low foundation.

Appearance & role

A reed-shaped pipe rather than a botanical species. These studies interpret its hollow form, buried fold and open mouth in sand and warm reed colours.

Character & musical voice

The bass enters after the rain, moves through root, fifth and octave, and leaves gaps between attacks. Rounded plucked reed with woody breath; D Dorian, 100 BPM, 4/4.

Glass swallow

Blue Hour stage and reed dunes

Kind #50 / weather-organ-glass-swallow



On the keyboard

A clear glass swallow is shown above a small fragment of the broad keyboard.



Open glass wings

Two translucent wings expose the reflective planes of the bird-shaped instrument.



High answer

An upward-angled study evokes the softer, higher return of the melody.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Above the Weather Organ's broad keyboard and copper gutters. In the island's musical fiction, glass birds settle on pitches rather than branches.

Appearance & role

A swallow-shaped glass instrument carrying melody and answering chimes. It is distinct from the cobalt rest-swallow companion, which has copper feet and habits of its own.

Character & musical voice

The tune enters above rain and reed, returns as a softer high answer, then settles on D. Light glass tone with room between phrases; D Dorian, 100 BPM, 4/4.

Original world & kinds: Throughline #326. AI-generated illustrations.

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Rest-swallow

Blue Hour stage and reed dunes

Kind #60 / weather-organ-rest-swallow



Copper-footed perch

The blue glass body rests on two small copper feet beside an unused pipe.



A collected rest

A polished silver comma is carried toward a quiet cache.



Tucked-wing sleep

The beak disappears beneath one folded wing at the mouth of the pipe.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Around the blue stage, warm copper surfaces and unused organ pipes. The rest-swallow lives alongside the music and keeps small caches in empty pipes.

Appearance & role

A small living-shaped bird of translucent blue glass with copper feet. Its body is a companion's imagined form, separate from the written glass-swallow instrument.

Character & musical voice

Often arrives a beat late, gathers shiny bits of silence, and sleeps with its beak beneath one wing. May chime in a fictional draft; it does not perform the score.

Original world & kinds: Throughline #326. AI-generated illustrations.

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Swallows Beneath the Water

A familiar flying line discovers another kind of space beneath the water. This interlude places Blue Hour's tune and Nightwater's theme together in D, using the gently rocking meter of the cistern.

6/8

Dotted quarter = 72 BPM

D Dorian

12 bars

Glass swallow #50 revision 2 and aurora cantor #59 revision 2 share a two-part score. The swallow comes from the blue stage; the answering voice belongs to the cistern.

FOLLOW THE SCORE

- 1-4** ● The re-metered Blue Hour tune flies alone.
- 5-8** ● Nightwater's theme enters in a lower D register; the birds answer in short phrases.
- 9-11** ● Both voices travel together.
- 12** ● D settles into two octaves, with no late flourish.

Listen for

Recognize the Blue Hour melody after its change of meter. Listen for the difference between an answering phrase and the delayed canon that will appear later in Nightwater Canon.

Across the island

The piece joins two surface rooms musically. It does not create a passage between their water or replace either room's original movement.

Sunshower Arcade

Sunshower Waltz / G major / 132 BPM / 3/4



The place

Overlapping tin awnings shelter an open-sided arcade. Bright rain gutters trace the roof, kite strings lift into the air, and separate shallow puddles shine beside the dry central passage.

Its music

Sunshower Waltz gathers tin knocks and fine rain into three beats. Low, plucked puddle replies meet buoyant kite-flute phrases.

Field observation

Notice how the same weather changes from awning to gutter to puddle. The waltz moves lightly between these surfaces, with the kite melody held above them.

Sunshower Waltz

At the open-sided arcade, weather moves across tin, gutters and shallow puddles. A quick three-beat step carries the movement while the flute keeps its line buoyant above the roof.

3/4

Quarter note = 132 BPM

G major

24 bars

Tin awning #51 supplies knocks and rain; puddle cello #52 plays the low dancing line; kite flute #53 carries the tune above the arcade.

FOLLOW THE SCORE

- 1-4** ● The awning introduces the three-beat pattern.
- 5-8** ● Cello roots G2, D3, E2 and C3 give the dance its ground.
- 9-12** ● The kite flute introduces tune A.
- 13-16** ● Tune B lifts the melodic line.
- 17-20** ● A lighter bridge pairs droplets with roots A2, C3, G2 and D3; the flute holds E5, G5, B5 and A5.
- 21-23** ● The first three bars of tune A return.
- 24** ● A shared G, flute G5 and one low knock finish without a flourish.

Listen for

The three beats do not need equal weight. Follow the low cello's changing root, then the high sustained notes that briefly let the roof and water carry more of the movement.

Across the island

The awning takes its three-beat pattern into the next duet, where five-beat stormglass steps learn to share the same quarter-note pulse.

Tin awning

The Sunshower Arcade

Kind #51 / weather-organ-tin-awning



Overlapping shelter

An oblique view shows a short run of overlapping awning panels.



The tapping edge

A close study follows the folded metal edge where the dry taps are imagined.



Water-bead pause

A few separate droplets remain after the broad roof pulse has withdrawn.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

The arcade's overlapping metal awnings, above bright gutters and separate shallow puddles. The dry central passage stays open below them.

Appearance & role

An architectural percussion voice: broad roof knocks, dry edge taps and tiny water beads. The roof surface and its rim provide different musical contacts.

Character & musical voice

A three-beat figure gives way to droplets, returns, and finishes with one low roof knock. Short tin knocks and bright edge taps; 132 BPM, 3/4.

Original world & kinds: Throughline #326. AI-generated illustrations.

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Puddle cello

The Sunshower Arcade

Kind #52 / weather-organ-puddle-cello



Shallow resonator

A still puddle provides an illustrative body for the low voice.



Pluck-like ripple

One small impact sends a compact set of ripples across the surface.



Reflected answer

A softer secondary ripple is shown beside the fading main disturbance.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Separate shallow puddles beside the Sunshower Arcade's dry passage. Their reflected surfaces carry the imagined low dancing line.

Appearance & role

A water-based instrument fiction, pictured here through a resonant pool and its ripples. The cello name describes the rounded plucked voice, not an animal or plant.

Character & musical voice

A low root is followed by a fifth and a quieter octave reply; the last bar holds G. Short, springy pizzicato with a reflected answer; G major, 132 BPM, 3/4.

Original world & kinds: Throughline #326. AI-generated illustrations.

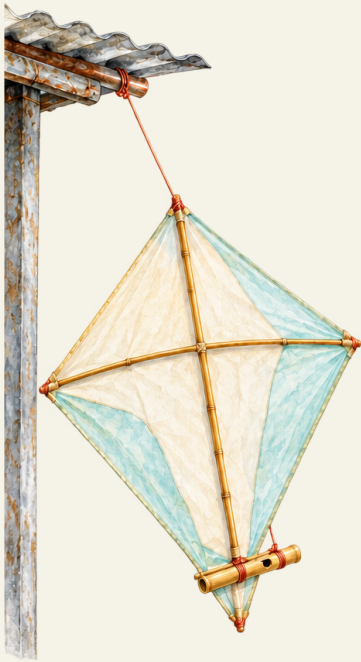
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Kite flute

The Sunshower Arcade

Kind #53 / weather-organ-kite-flute



Tethered at the awning

An airy kite hangs from a taut line beside a fragment of the arcade roof.



String and opening

A close study links the taut line to an imagined wind opening in the frame.



Air at rest

The lowered kite suggests the written rests between its light phrases.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

In the air above the arcade's awnings, where kite strings whistle over the bright rain gutters. The tune remains light above the low puddle reply.

Appearance & role

A kite-and-string instrument fiction. The images interpret its airy voice through a light frame, taut line and small wind opening; these are illustrative design studies.

Character & musical voice

The tune enters after pulse and bass, stretches into longer notes, then returns to a final G. Airy pure tone with a small upward tug at phrase starts; G major, 132 BPM, 3/4.

Original world & kinds: Throughline #326. AI-generated illustrations.

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Three Steps, Five Raindrops

The arcade borrows the stair's shoes. Three and five share a steady pulse, making their different downbeats the subject of a short percussion conversation.

3/4 with 5/4

Quarter note = 120 BPM

Unpitched duet

60 shared beats

Tin awning #51 revision 2 spans twenty 3/4 bars; stormglass step #54 revision 2 spans twelve 5/4 bars. Their bar lines meet every fifteen quarter-note beats.

FOLLOW THE SCORE

- 0-7.5 s** ● The awning plays alone.
- 7.5-15 s** ● The five-beat stairs join the three-beat awning.
- 15-22.5 s** ● The awning becomes scattered water beads while the stairs continue.
- 22.5-30 s** ● Both full patterns return.
- 30 s** ● One joint knock and heel mark the shared downbeat, followed by two seconds of decay.

Listen for

Keep the quarter-note pulse steady while counting the two patterns separately. Their fifteen-beat meeting points make a larger rhythm without either player changing speed.

Across the island

The duet prepares the ear for Pressure Stair's five-beat room. Its clock is 120 BPM; the main movement that follows uses a slower 90 BPM.

Stormglass Stair

Pressure Stair / E Phrygian / 90 BPM / 5/4



The place

Twenty broad stormglass steps rise inside a compact dark pavilion. Indigo windows face the weather, and rails catch pale reflections on either side of the stair. The rainwell lies elsewhere in the garden.

Its music

Pressure Stair turns stone heel, glass rail, creak and fine rain into a five-beat phrase. Pressure-organ harmonies open slowly beneath the angular static-lark melody.

Field observation

Watch the indigo windows as you follow the steps upward. The room's musical character lies in the gathering pressure between one sound and the next.

Pressure Stair

Twenty broad steps become twenty five-beat bars. Indigo windows hold the imagined weather in view while the score gathers weight from the low stone pulse toward the bright lark line.

5/4

Quarter note = 90 BPM

E Phrygian

20 bars

Stormglass step #54 provides stone heel, rail and creak; pressure organ #55 holds low harmony; static lark #56 flashes the melody between the rails.

FOLLOW THE SCORE

- 1-4** ● The steps sound alone, establishing the five-beat room.
- 5-8** ● Organ dyads move through E2/B2, F2/C3, G2/D3 and E2/B2.
- 9-12** ● The lark introduces melody A.
- 13-16** ● Melody B climbs and returns.
- 17-19** ● A reduced ascent brings short coda fragments into the texture.
- 20** ● E2, E3 and E5 hold the whole bar with one heel strike; other attacks fall away.

Listen for

The close E-F relationship supplies the Phrygian tension. Follow how low held harmony changes the meaning of a crisp heel strike or a brief bright lark phrase.

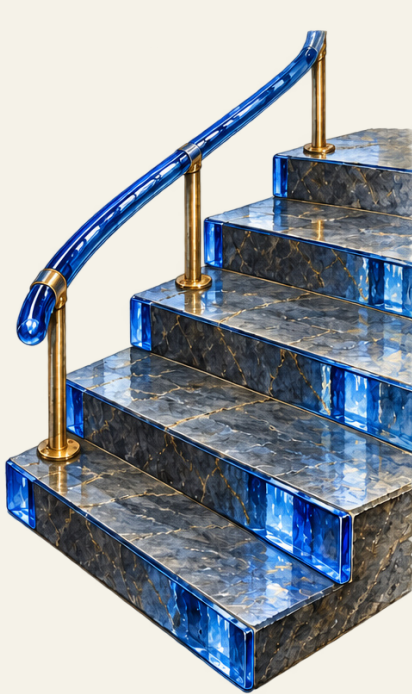
Across the island

After this concentrated pressure, the next interlude opens onto a slower dune-and-cloud landscape. The pressure organ later anchors the album's coda.

Stormglass step

The Stormglass Stair

Kind #54 / weather-organ-stormglass-step



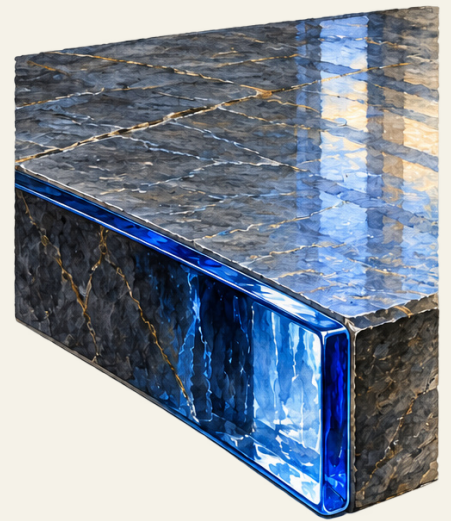
A section of stair

A few broad treads show the material rhythm of the larger twenty-step room.



Rail and rain

The glass rail catches fine beads beside the dark stone edge.



The final tread

A single quiet landing detail evokes the last heel and its short decay.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Twenty broad steps inside the dark pressure chamber, beside reflective rails and indigo windows. The illustrated fragments belong to that larger stair.

Appearance & role

Stone heel, glass-rail tap, muted creak and fine rain ticks form one percussion kind. Broad treads and a clear route give its five-beat walk a physical setting.

Character & musical voice

The stair establishes the uneven pulse; reduced steps lead to one final low heel. Dry stone and glass percussion with short tails; 90 BPM, 5/4.

Original world & kinds: Throughline #326. AI-generated illustrations.

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Pressure organ

The Stormglass Stair

Kind #55 / weather-organ-pressure-organ



Low air columns

A compact bank of columns suggests the organ's low, slowly opening voice.



Paired mouths

Two adjacent openings make a visual study of the paired tones.



Pressure released

A quiet open column and softened light suggest the movement's final release.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

The middle register of the Stormglass Stair's imagined pressure chamber, between the low stair pulse and the high static-lark melody.

Appearance & role

A slowly opening air-column voice. The pipe bank shown here is an editorial interpretation of its low dyads and quiet breath, rather than a working city mechanism.

Character & musical voice

The organ enters after the stair, opens its paired tones gradually, and releases into the final octave. Dark fundamental, restrained breath and little vibrato; E Phrygian, 90 BPM, 5/4.

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Static lark

The Stormglass Stair

Kind #56 / weather-organ-static-lark



Between the rails

A compact luminous lark shape appears beside a small glass-rail fragment.

Angular phrase

Two open wings and fine sparks interpret the melody's clipped turns.

Last clear line

A calm rising profile suggests the held final note, with space around it.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Between the Stormglass Stair's rails and indigo windows. The lark is the room's fictional electrical melody voice above percussion and organ.

Appearance & role

A bird-shaped musical image interpreted through fine luminous edges and angular gestures. It is an instrument fiction; these studies do not establish a living lark species.

Character & musical voice

The melody enters above the lower voices, climbs toward the indigo window, then returns to a clear final E. Quiet, curious electrical tone with gentle drift; E Phrygian, 90 BPM, 5/4.

Where the Cloud Touches Sand

The cloud borrows the dune's outline long enough to cast a shadow. A quiet reed-and-harp meeting brings the island's open air and its water room into the same four-beat walk.

4/4

Quarter note = 80 BPM

D Dorian

16 bars

Dune reed #49 revision 2 and cloud harp #58 revision 2 share the original interlude score. The low dune contour finds a second shape in the strings of the cistern's copper dome.

FOLLOW THE SCORE

- 1-4** ● The reed walks alone, leaving its usual gaps.
- 5-8** ● The cloud harp finds the dune's contour.
- 9-12** ● The reed becomes one long ground line; the harp catches four brief high glints.
- 13-15** ● Both return to their walking figures.
- 16** ● D in two reed octaves rests below a D/A harp chord, with no later attack.

Listen for

Notice the change from separated walking notes to the long ground line. The four high glints need space around them; the gaps are part of the duet's shape.

Across the island

This is the base First Cycle interlude. Its cloud-harp colour leads into Nightwater Canon, whose original room score remains a separate work.

Nightwater Cistern

Nightwater Canon / B Dorian / dotted-quarter 72 BPM / 6/8



The place

A shallow circular cistern rests beneath an open copper dome. Cloud strings span the ribs overhead, small bells lie beneath the water, and an aurora voice circles the dry rim. This surface pool has its own character, separate from Lower Nightwater beneath the southern garden.

Its music

Nightwater Canon combines a submerged bell pulse with cloud-harp pairs and a delayed aurora melody. One line returns through another, like a reflection arriving after its source.

Field observation

Look for the copper ribs in the water before following the cloud strings overhead. Later, Lower Nightwater offers a darker companion: a different basin with its own melody and small glass echo eels.

Nightwater Canon

Beneath an open copper dome, a melody learns to hear its own return. The canon uses written delays and a quieter lower register to make the reflection feel distinct from its source.

6/8

Dotted quarter = 72 BPM

B Dorian

32 bars

Nightwater bell #57 gives pulse and droplets; cloud harp #58 carries dyads; aurora cantor #59 sings the theme and its delayed lower reflection.

FOLLOW THE SCORE

- 1-4** ● Bells alone establish the cistern.
- 5-8** ● The cloud harp enters.
- 9-16** ● The aurora voice presents an eight-bar theme.
- 17-24** ● The theme repeats. From bar 19, a reflection follows two bars late, an octave lower at half strength; its last two theme bars are withheld.
- 25-28** ● Lower reflected fragments follow theme bars 7, 8, 1 and 2.
- 29-31** ● Main theme bars 1-3 return with a one-bar-late reflection.
- 32** ● B4 and B3 hold the full bar with the bell's B.

Listen for

Locate the first delayed entry, then hear the later shortening of the delay. The final shared B lets the two registers settle without another melodic answer.

Across the island

This is the surface cistern, with B Dorian colour. Album Two's Lower Nightwater is a separate basin and a separate B-minor movement, Nightwater Under Nightwater.

Nightwater bell

The Nightwater Cistern

Kind #57 / weather-organ-nightwater-bell



Beneath the surface

A small bell rests entirely under the cistern's shallow water.



Soft ripple

A close oblique view places a gentle surface ripple above the bell.



The last resonance

The same submerged form rests beneath nearly still water at the close.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Below the shallow sheet of nightwater in the surface cistern, beneath the open copper dome. Dry rim taps and bright droplets sit above the low bell voice.

Appearance & role

A submerged bell imagined through metal, filtered water and a soft ripple. It belongs to the surface basin, separate from Lower Nightwater underground.

Character & musical voice

The low pulse leaves room for the canon, thins to droplets, then closes with one long B bell. Soft metal-and-water bell colour; B Dorian, 6/8, dotted-quarter 72 BPM.

Original world & kinds: Throughline #326. AI-generated illustrations.

[Return to the room](#)

[Surface map](#)

[Next card](#)

30 SEP 2026

Cloud harp

The Nightwater Cistern

Kind #58 / weather-organ-cloud-harp



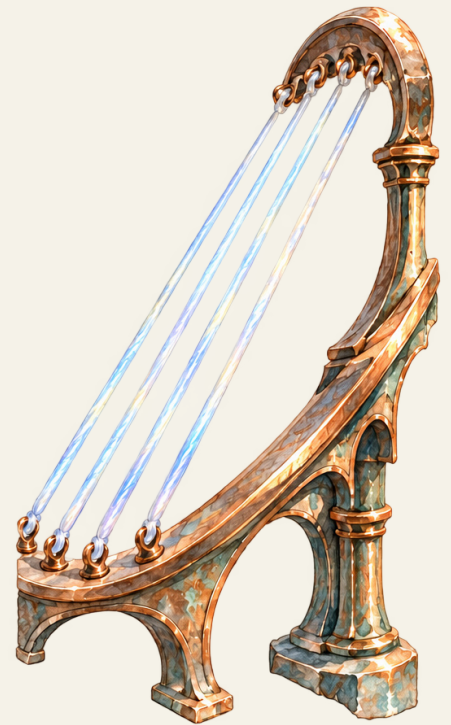
Across the dome

A small copper-rib section frames long, pale suspended strings.



A pair of strings

Two adjacent strands make a close study of the original paired voice.



Light held quietly

Soft light along the strings evokes a long interval without a new attack.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Across the copper ribs above the surface cistern. Long cloud strings hold pale light under the open dome and divide it into slow intervals.

Appearance & role

A suspended string-and-light instrument fiction. The studies interpret the original ceiling strings and their paired harmonic voice.

Character & musical voice

Paired tones support Nightwater Canon while leaving the main tune and its reflection distinct. Soft cloud-harp harmony; B Dorian, 6/8, dotted-quarter 72 BPM.

Original world & kinds: Throughline #326. AI-generated illustrations.

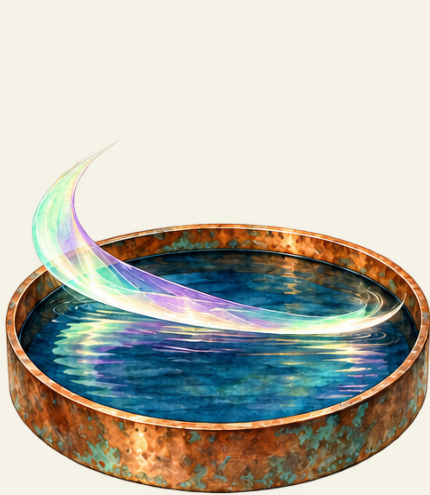
[Return to the room](#) [Surface map](#) [Next card](#)

30 SEP 2026

Aurora cantor

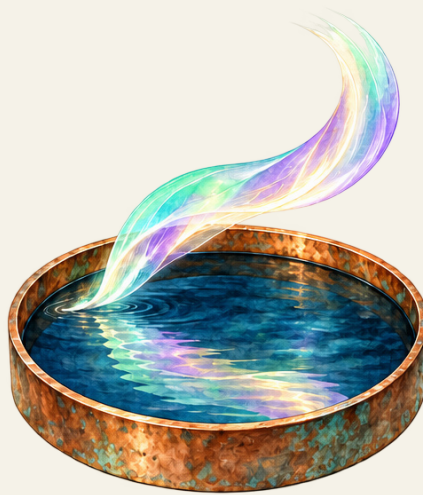
The Nightwater Cistern

Kind #59 / weather-organ-aurora-cantor



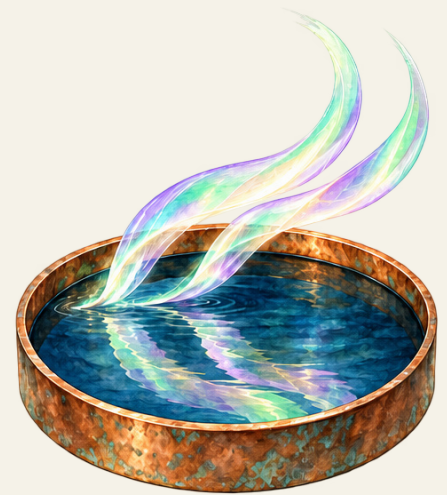
Rim-light phrase

One pale ribbon of light follows a short arc of the copper rim.



Lower reflection

A softer ribbon appears in the water beneath the main line.



A shared ending

The two visual lines draw close above the still basin at the final note.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Around the dry rim of the surface Nightwater Cistern. The tune moves beneath the copper dome while a delayed reflection becomes a second voice.

Appearance & role

A wordless melodic light form. These ribbon-like studies are an editorial visualization of the cantor and its reflection, not a humanoid being or resident portrait.

Character & musical voice

The main tune is joined by a delayed lower reflection; fragments recede before the final shared B. Clear breathy lead and soft bowed-glass reflection; B Dorian, 6/8.

Nightwater echo newt

The Nightwater Cistern

Kind #61 / weather-organ-nightwater-echo-newt



On the warm rim

A side view shows the dark-blue body and silver speckles above the water.



Pale-throat detail

The light throat and webbed feet remain visible in a closer, alert pose.



An unhurried rest

The newt settles low against the warm stone, with no need to answer.

Three illustrative views of one imagined kind; not life stages. Images are not to a common scale.

Habitat

Warm rim stones above the surface cistern's imagined water. The echo newt prefers an unhurried perch and may remain quiet for a whole visit.

Appearance & role

A small dark-blue amphibian with a pale throat, silver side-speckles and four webbed feet. Its home is beside the water, unlike the underground glass echo eel.

Character & musical voice

After a phrase finishes, it lets another whole phrase pass before offering a soft contour of its own. A fictional hum; a companion rather than an instrument or timer.

First Weather, Then Home

The surface cycle ends by remembering its materials. Its low line passes through familiar ground before weather settles into a shared D and a clear space for the final resonance.

4/4

Quarter note = 80 BPM

D Dorian

16 bars

Pressure organ #55 revision 2 anchors the coda. Copper rain, tin awning, stormglass steps and nightwater bells each receive four bars; the remaining instrument families leave quiet timbral traces.

FOLLOW THE SCORE

- 1-4** ● Copper rain returns above the pressure organ's first remembered ground.
- 5-8** ● Tin awning recalls three-beat groups across the four-beat span.
- 9-12** ● Stormglass heels and a rail tap carry the next weather memory.
- 13-15** ● Nightwater bells become increasingly sparse as the ground returns toward D.
- 16** ● D2, D3 and A3 hold the entire bar with one submerged bell on beat 1. Nothing attacks later; the rendered coda leaves three seconds of decay.

Listen for

Recognize materials before searching for quoted tunes. The quieter instrument colours are traces rather than extra melodic entries. The coda's complete rendered duration is 51 seconds.

Across the island

The First Cycle returns to the blue stage. From that same garden, the rainwell opens the longer route of The Weather Below, the island's Second Cycle.

Life, instruments and quiet spaces

On the surface

The twelve original instrument kinds give weather a playable form: rain, reed, glass bird, tin, puddle, kite, stair, pressure organ, static lark, bell, cloud harp and aurora voice. Their cards show three views of the same kind. Alongside them live the rest-swallow and Nightwater echo newt, the two fauna companions of the First Cycle rooms.

Two small companions

A rest-swallow such as Frit has a cobalt-glass body and copper feet, collects shiny rests and sleeps with its beak under a wing. A Nightwater echo newt such as Rill has four webbed feet, a pale throat and silver speckles. After a phrase ends, it waits one entire later phrase before its imagined reply.

Twenty species below

Each underground habitat has two species, each shown in three authored forms. Ferns, reeds, roots, flowers and pods mingle with a fungus, a lichen, snails, insects, shrimp, toads, eels and bats. Their 60 native kind records support 20 species cards.

An imagined mineral ecology

Surface roots and washed-in organic matter feed the upper habitats; fungal and microbial films support small grazers. Farther below, plant-like forms live through a fictional mineral-feeding symbiosis. Damp roots, dry salt terraces, still brine, cool basalt shelves and submerged veils each support a distinct community.

Water, light and the spaces between

Rain follows the northern roots toward Blindwater. Still brine and the two Nightwater basins remain distinct. Deeper colour comes from reflections and imagined gentle glows. An unlit mushroom sector, an empty seed niche and a dark shell chamber matter as much as the luminous parts around them.

Reading a field card

Match each centered illustration to the description directly below it, then read habitat, identifying features and musical character together. The views and forms are authored designs, not documented life stages. Illustrations are not to a common scale. The 34 cards cover 22 imagined species and 12 instrument kinds.

What the island keeps below

Ten movements, ten habitats and twenty species continue the journey begun in the surface rooms.

A second listening route

The First Cycle hears weather meet the island. The Second Cycle follows what remains in roots and stone. Its chambers spread laterally beneath the low hills, with local lower pockets and two wings joined by the Cooling Stair and Homeward Ascent.

Close, across the chamber, far away

Each movement has a foreground voice, an answering texture and a more distant room. The listening pages follow these three distances: a clear tune stays near while clicks, brushes, breaths and reflections describe the chamber around it.

TEN MATERIAL WORLDS

- 01

Copper rain, held in roots
- 02

Tension carried through glass cores
- 03

A choir of lamellae and wings
- 04

Water heard from the dry towpath
- 05

Basalt breath and cool-shell pulse
- 06

Dry salt, still brine and a pale lens
- 07

Two readings of one steady floor
- 08

A reflection from another measure
- 09

Thunder stored at seed scale
- 10

Warmth that keeps a little darkness

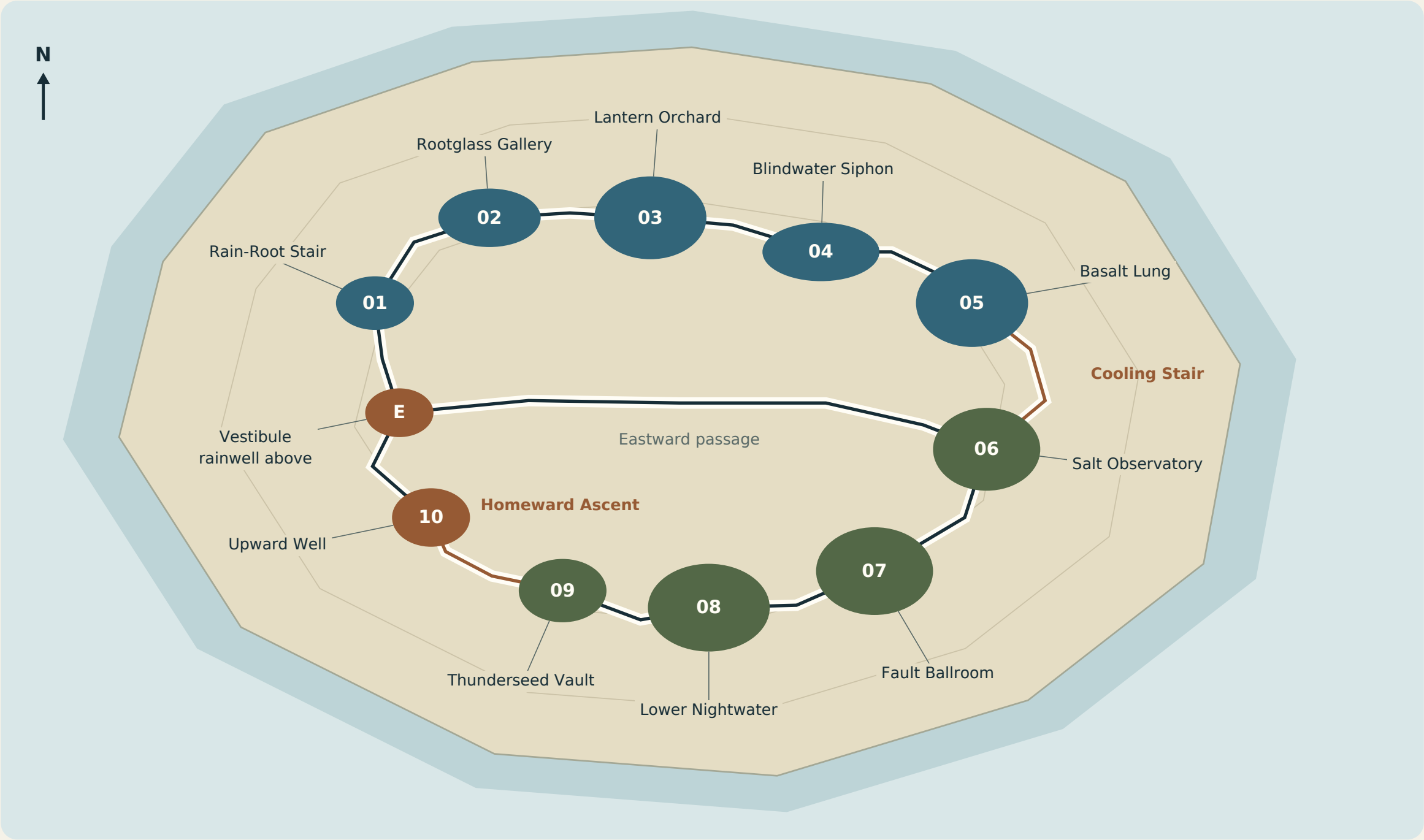
The shape of a movement

A threshold opens into a theme, an answer, an expanded return, an unthreading and a homecoming. The time markers on each listening page follow those changes. Complete material tails leave room for the last resonance; the next track starts on its own clock.

A different beat convention

All Second Cycle tempos are quarter-note BPM, including 6/8 and 7/8. The two 6/8 pieces in Album One count dotted quarters. Use the album catalogue or listening page for the correct clock.

The ten chambers below



The chambers spread laterally beneath the island. The northern wing follows rain, glass roots, lanterns and a stream to warm basalt. Beyond the Cooling Stair, the southern wing turns through salt, stone, dark water and dry seeds toward home.

Numbers follow the ten album movements. The vestibule also opens onto the eastward salt passage and the Upward Well. The final upper stair returns to the same rainwell. Select a chamber for its field notes.

The dry spiral around the rain



At the garden edge

Beside the blue stage, a gently rising path reaches an oval rainwell. A fine copper-held thread of rain follows the broad spiral beside the steps. Fern tips and mica snails occupy the damp margins, while the open mouth keeps the garden visible above.

The Underweather Vestibule

At the foot, a dry limestone room holds the Mineral Atlas and Subsoil Conductor on a table. Three arches carry distinct signs: copper roots toward Rain-Root Stair, cubic salt toward the long eastward passage, and an amber fern toward the Upward Well.

Finding the way home

An empty amber circle marks the rail of the same spiral. From the Upward Well, follow the upper stair to the atlas table and then the rainwell back to the limestone garden.

Three objects for the journey

These guide and ritual objects sit beside the living habitats. Their native records are separate from the illustrated species cards.

KIND #134 / THING #4647

Mineral Atlas of Below

Underweather Vestibule #1155

A blue stone folio in a copper frame, with ten mineral tabs.

Use the atlas as the route and release index for the underground branch. It records the chambers, the two connecting passages, the three glazed optics and the path home. Its links lead to the musical and visual collection.

[Open the object record](#)

KIND #80 / THING #4636

Subsoil Conductor

Underweather Vestibule #1155

A copper fork held in dark stone, marked by three pale rings.

The conductor records a pulse and a delayed written echo in the island's object records. The echo resolves on later eligible activity. The gesture belongs to the fiction and does not play background audio; use the recording links to hear the compositions.

[Open the object record](#)

KIND #135 / THING #4657

Rest Kept for the Return

Upward Well #1165

A hollow ceramic seed with an amber rim and an empty dark chamber, near the bench.

This final object marks a chosen rest beside the return route. Its empty interior gives the pause a visible place. It records the rest rather than controlling the end of a recording.

[Open the object record](#)

Two passages, two changes of light

The Cooling Stair

From the cool outer shelf of Basalt Lung, a winding stair rises around the eastern rock rib. Short flights give way to level places where the warmth begins to fall behind. Copper lichen thins to bare basalt, then pale limestone and isolated cubes of salt.

Listen around the bend

The low breath of the basalt room recedes before the delicate salt waltz begins. The colours make the same transition: warm copper yields to lilac. Pumice toads keep to the cool basalt shelves, while salt moths wait at the dry terraces ahead.

The Homeward Ascent

A dry passage curves along the southwestern rock rib from Thunderseed Vault to the Upward Well. Copper pod rings become thin bands in the stone, then cream fern hairs and honey-coloured light. Small bats roost above the path.

The last return

The seed rhythm gives way to a four-beat homeward melody. The bench offers a place to pause among the return ferns and pilgrim snails. Above it, the stair leads to the vestibule and the rainwell that began the journey.

The changing materials are useful landmarks: copper to salt in the east; seed rings to amber fern in the southwest.

Rabbit-Eye



At the surface

In the northern garden, a small glazed eye looks into the Lantern Orchard. Reflections on the near pane give way to amber caps, violet stems and ivory rims far below.

Look for

A velvet spore moth rests along a mushroom edge. Green beads gather under the gills, while one cap sector and a patch of soil stay dark. Rainroot tips and a mica-shell snail may be found around the garden-side stone.

Seen from below

From the orchard, Rabbit-Eye appears as a small cool oval high in the rock. Its distant light is a quiet companion to the warm fungal lamps.

Companion movement: Lanterns Without a Sky

[Open the species field notes](#)

Salt-Lens



At the surface

A glazed eyepiece in the eastern garden offers a close, oblique glimpse of the Salt Observatory. Pale lilac salt terraces gather around a still brine cup.

Look for

The halite flower has stepped, cubic petals. A much smaller glass-wing salt moth grips a dry rim; its white scales make the almost transparent wings visible against the stone.

Seen from below

In the chamber, a small frosted mineral lens sits in a dark recess. Its moonlike light rests in the brine. A separate glint at the wall marks the garden's Salt-Lens view.

Companion movement: Salt Keeps the Moon

[Open the species field notes](#)

Tideglass



At the surface

In a shallow southern rain pool, a fixed pane offers a glimpse of Lower Nightwater. Beyond the surface reflections lies a distant black-blue basin and a pale crescent of dry stone.

Look for

Fine root threads hang over the lower water, marked by sparse silver nodes. A small cobalt eel remains beneath that basin's surface, its transparent tail catching the faintest light.

Seen from below

From the lower ledge, Tideglass is a small pale point in the roof and a still paler reflection in the water. The garden pool and the underground basin each keep their own water and inhabitants.

Companion movement: Nightwater Under Nightwater

[Open the species field notes](#)

Where the Rain Goes

4/4 / 96 BPM / D Dorian / 2:48.0



The chamber

A broad limestone stair follows an exposed copper-veined root through a shallow crack. Fern cups catch separate drops beside a narrow water groove. Small mica-shell snails rest on the ledges, close to the damp bark.

Finding it

From the vestibule, follow the root-marked arch north. Slate daylight gives way to amber droplets and mica flashes; the arch behind you still frames the way back to the atlas table.

Its musical character

Small bright impacts gather into a confident four-beat walking pulse. The root melody begins close by, then finds an answering voice in the shell clicks.

The first root keeps the rhythm after the last drip stops.

Rainroot fern

The Rain-Root Stair

THREE AUTHORED FORMS / Habitat #1156



Folded Rainroot

#77 wo2-rainroot-seed

A rolled 6 cm crozier holds one bead of water at its cupped tip.

Drip-Cupped Rainroot

#78 wo2-rainroot-answer

Two 12 cm fronds open on different axes, each carrying three separate water cups.

Rainroot Crown

#79 wo2-rainroot-chorus

Five broad fronds form an 18 cm crown around a dark central hollow.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Damp limestone beside the Rain-Root Stair's narrow water groove. The fern cups sit beside the dry tread, where individual drops gather along exposed roots.

Identifying features

Copper-veined fern with broad curled tips that hold individual drops; fronds up to 18 cm; indigo stems and pale mineral undersides.

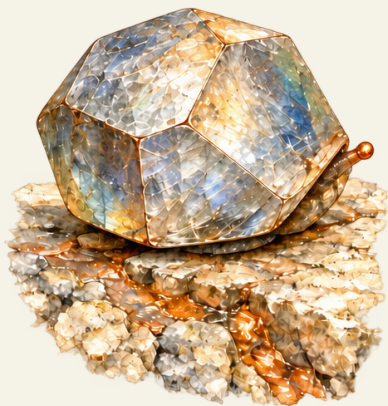
Character & musical voice

First cupping, then collecting, then distributing drops through its leaf crown. Soft root pluck with a bright water transient.

Mica-shell snail

The Rain-Root Stair

THREE AUTHORED FORMS / Habitat #1156



Closed Mica Shell

#81 wo2-mica-snail-seed

The 2 cm snail stays tucked inside its six-faceted mica shell; one copper tip peeps out.



Listening Mica Snail

#82 wo2-mica-snail-answer

The body extends and two unequal copper-tipped antennae turn toward a water cup.



Silver-Trail Snail

#83 wo2-mica-snail-chorus

The extended snail leaves a fine silver trail, remaining the same modest size.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Moist stone along the Rain-Root Stair, near the fern cups and the small curbed channel. Its low mineral shell catches the chamber's reflected light.

Identifying features

Small blue-grey snail, translucent mica shell with six irregular facets, soft copper antenna tips.

Character & musical voice

Peeks out, listens through its shell, then leaves a faint silver visual trail in the illustration. Dry shell click and short brushed scrape.

Copper rain, held in roots

Rainroot fern / Mica-shell snail

Close by

A drop strikes a curled fern cup and the root beneath it answers. Small mica clicks and brushed shell scrapes sit close to the melody.

Across the chamber

Hollow roots carry a loping bass, while copper and root tones trade the five-note contour.

In the distance

A narrow gutter supplies a high, irregular thread. Short stone echoes lead toward the dry gallery.

Harmonic colour

D Dorian gives the tune a gentle, open brightness. The mica bridge briefly borrows a softer minor colour before the brighter note returns.

Following the movement

- 0:00.0** Threshold - Wet root notes appear with room between them.
- 0:20.0** Theme A - The five-note walking tune finds a loping bass.
- 1:00.0** Answer / bridge - Mica takes the answer as the main voice rests.
- 1:20.0** Theme A expanded - Inner lines and a shifted answer broaden the tune.
- 2:00.0** Unthreading - The bass slows until one low root remains.
- 2:20.0** Return - The familiar contour returns and settles on D.

Listen to this movement

Watch this movement

Roots That Carry Glass

7/8 / 84 BPM / A Dorian / 3:28.0



The chamber

Glasslike cores show through the solid copper-brown bark of roots crossing a narrow rift. Green capillaries and trapped bubbles catch honey and jade light. Copperback beetles shelter along the broad curved bark beside the stone ledge.

Finding it

A winding gallery leads from the Rain-Root Stair. Follow the stone beside the roots and look for the thick opaque sheath that marks the passage back. Farther east, the first amber gills announce the Lantern Orchard.

Its musical character

A buoyant seven-beat pattern gathers in groups of two, two and three. Clipped plucks alternate with longer ringing roots, while a warm beetle knock passes between them.

One root passes the phrase onward, and the glass keeps a little of its light.

Glass-thread root

The Rootglass Gallery

THREE AUTHORED FORMS / Habitat #1157



Glass-Thread Bud

#84 wo2-glass-root-seed

An 8 cm bud exposes one glass core and a single trapped bubble.

Tensioned Glass Root

#85 wo2-glass-root-answer

A taut 60 cm arc holds two glass filaments and elongated bubbles inside its bark.

Prismatic Root Fan

#86 wo2-glass-root-chorus

Three solid, bark-covered branches fan outward, their glass cores catching different angles of light.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

The Rootglass Gallery's dry rift. Amber-sheathed roots cross the gap beside a supported stone ledge; the walking route remains separate from the roots.

Identifying features

A bark-covered root with a clear glasslike core and visible bubbles; green capillaries stay inside the amber sheath.

Character & musical voice

Tension becomes a short phrase, then a room-scale soft pulse. Glass plucks in a 2+2+3 lattice.

Copperback root beetle

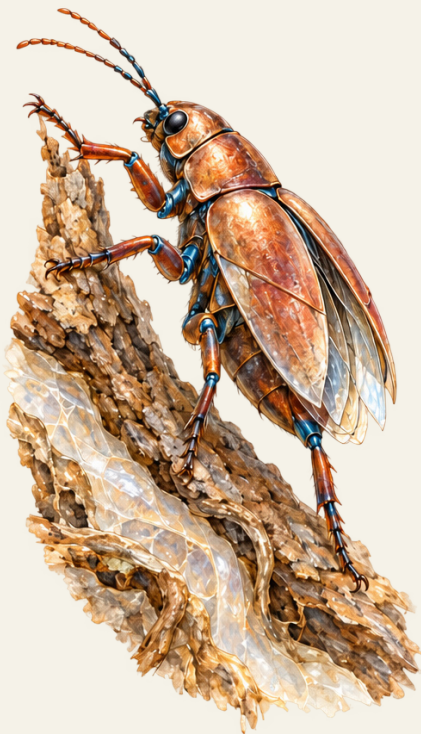
The Rootglass Gallery
THREE AUTHORED FORMS / Habitat #1157



Root-Bark Beetle

#87 wo2-root-beetle-seed

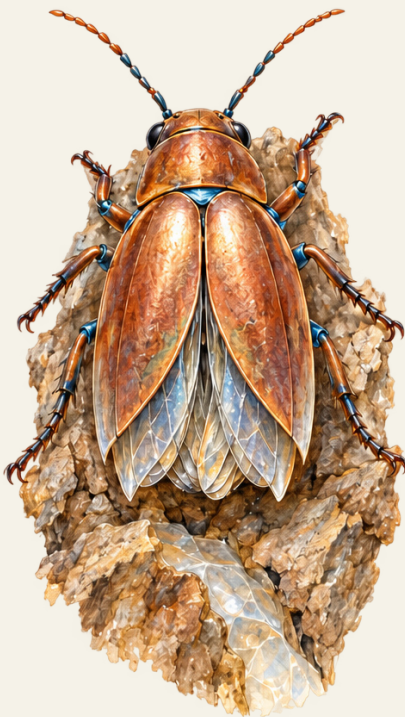
The thumb-sized beetle folds six legs close to bark, with blue visible at the joints.



Copperback Listener

#88 wo2-root-beetle-answer

The front pair of legs rises; the wing cases part to reveal a translucent edge.



Glass-Wing Beetle

#89 wo2-root-beetle-chorus

Wing cases open in a still arch; the partly folded inner wings remain above six grounded legs.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Rough copper-brown bark in the Rootglass Gallery, away from the walking ledge. The beetle rests against the exposed roots of the dry rift.

Identifying features

Thumb-sized six-legged beetle with a copper segmented back, blue joint membranes and delicate translucent wing edges.

Character & musical voice

Counts a small sequence on bark, answers with a longer offbeat, then opens its wing cases in a still tableau. Warm low woodblock with a tiny glass overtone.

Tension carried through glass cores

Glass-thread root / Copperback root beetle

Close by

A beetle touches copper bark with a warm double knock and a fine glass edge. A brief fibre scrape answers nearby.

Across the chamber

Two glass-core colours ring inside the plucked root sound. The grouping of two, two and three passes between root, beetle and bass.

In the distance

Slow root tension and low air linger in the dry fissure beneath the brighter plucks.

Harmonic colour

A Dorian supplies the main colour. A warmer F-major bridge briefly softens it, leaving a memory that returns as the texture thins.

Following the movement

- 0:00.0** Threshold - Sparse plucks and a dry click introduce two, two, three.
- 0:20.0** Theme A - Long and short phrases trade places and registers.
- 1:20.0** Answer / bridge - Glass harmonics answer above a quiet bass.
- 1:40.0** Theme A expanded - Five interlocking voices carry the expanded melody.
- 2:40.0** Unthreading - Material contacts grow sparse as the parts fall away.
- 3:00.0** Return - Percussion rests; the final A hangs above a low E.

[Listen to this movement](#)

[Watch this movement](#)

Lanterns Without a Sky

6/8 / 108 BPM / G Lydian / 2:50.0



The chamber

Ribbed amber mushrooms rise on violet stems around a clear walking arc. Their cream rims shelter translucent gills and minute green beads. One broad cap keeps an unlit sector, and an untouched patch of soil rests below the canopy.

Finding it

A low root arch brings you east from the gallery. Glass cores fade behind the copper sheath as warm gills open ahead. High in the rock, the tiny cool oval of Rabbit-Eye looks back toward the northern garden.

Its musical character

The album's first expansive melody dances in two broad beats. Rounded bells trade phrases with a soft, breath-like answer; two complete silences leave room for the dark cap.

The orchard holds one unlit cap as part of the chord.

Lantern-gill mushroom

The Lantern Orchard

THREE AUTHORED FORMS / Habitat #1158



Unlit Lantern Button

#90 wo2-lantern-gill-seed

A 5 cm violet button remains unlit, with a wrinkled cream rim and mostly hidden gills.



Amber-Gill Lantern

#91 wo2-lantern-gill-answer

A 30 cm amber cap opens over a violet stem, showing translucent gills and green beads.



Orchard Lantern Canopy

#92 wo2-lantern-gill-chorus

A canopy larger than a resident glows along its gills while one sector stays dark.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Dry dark soil in the Lantern Orchard. Tall fungal caps rise around a clear walking arc; one cap sector and one patch of soil remain unlit.

Identifying features

Ribbed amber fungus on a violet stem; translucent gills, uneven cream rim and tiny green beads beneath its cap.

Character & musical voice

Holds a small warmth, records a changing glow phrase, then marks the local cluster with a shared pulse. Rounded bell with a wooden core.

Velvet spore moth

The Lantern Orchard

THREE AUTHORED FORMS / Habitat #1158



Folded Spore Moth

#93 wo2-spore-moth-seed

A 3 cm moth folds its violet wings into a narrow roof, edged with ivory.



Lantern-Edge Moth

#94 wo2-spore-moth-answer

Half-open wings reveal green spore dust gathered along the inner veins.



Velvet-Pollen Sail

#95 wo2-spore-moth-chorus

A complete 6 cm wingspan opens in a still gliding pose, shedding sparse green dust.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

The Lantern Orchard, among cap edges and mossy ground. Small forms can rest on a mushroom rim; the open-wing form hovers above the low vegetation.

Identifying features

Velvet violet wings, ivory scalloped edges, two fine antennae and powdery green wing dust; small enough to sit on a mushroom rim.

Character & musical voice

Rests by a cap, opens to a short melodic answer, then keeps the quiet after the orchard response. Soft brushed shaker and breath flute.

A choir of lamellae and wings

Lantern-gill mushroom / Velvet spore moth

Close by

A rounded bell opens into the ringing ribs of a mushroom cap. Small wing brushes appear briefly along its edge.

Across the chamber

The melody moves in two broad beats. An airy wooden-flute answer and independent gill tones spread across the orchard.

In the distance

Soft air gathers under the canopy. The dark cap and untouched soil find their musical counterpart in two complete silences.

Harmonic colour

The raised fourth of G Lydian gives the orchard its luminous character. The bridge softens that brightness before the larger melody returns.

Following the movement

- 0:00.0** Threshold - One exposed note opens into lantern calls.
- 0:13.3** Theme A - The gill-bell melody dances in two broad beats.
- 0:53.3** Answer / bridge - A breath-soft moth voice takes the high answer.
- 1:20.0** Theme A expanded - A companion melody opens above the returning tune.
- 2:00.0** Unthreading - Two complete silences interrupt the fading voices.
- 2:26.7** Return - The last bell settles on E and rings into the dark.

[Listen to this movement](#)

[Watch this movement](#)

The Blindwater Choir

5/4 / 80 BPM / E Phrygian / 3:40.0



The chamber

A shallow clear stream runs below a dry towpath. Cream reeds lean with the current, their blue vascular lines visible through pale stems. Pearl cave shrimp shelter among rounded stones and still pockets before the water disappears into a low siphon.

Finding it

Beyond the orchard, warm gills thin into pearl-blue reflections. The raised path follows the stream beneath a high arch; ahead, cooler water colours give way to the copper warmth of basalt.

Its musical character

A slow pattern of three and two carries a dark, tender reed melody. A higher answer crosses the stream briefly before the music returns to one low voice.

The choir answers in its own time, with no requirement that anyone answer it.

Blindwater reed

The Blindwater Siphon

THREE AUTHORED FORMS / Habitat #1159



Pale Reed Shoot

#96 wo2-blind-reed-seed

A 15 cm cream shoot bears one blue stripe and a sealed translucent seed sac.



Underwater Reed Coil

#97 wo2-blind-reed-answer

Two narrow leaves form an open underwater coil; a small silt fan sits behind the roots.



Siphon Reed Choir

#98 wo2-blind-reed-chorus

Five stems of unequal height carry separate milky sacs, leaving clear water between them.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

The shallow clear stream of the Blindwater Siphon. Reeds lean downstream beside the separate raised towpath; the coiled form remains underwater.

Identifying features

Pale cream hollow reed with blue vascular lines, narrow curled leaves and translucent seed sacs leaning with the flow.

Character & musical voice

Stores a low response, widens it through its hollow stem, then shares a soft room pulse. Low breathy reed with a rounded fundamental.

Pearl cave shrimp

The Blindwater Siphon

THREE AUTHORED FORMS / Habitat #1159



Still Pearl Shrimp

#99 wo2-pearl-shrimp-seed

A 2 cm shrimp curls in still water, with fine limbs held near its translucent carapace.



Current-Reading Shrimp

#100 wo2-pearl-shrimp-answer

The abdomen extends and fine legs spread over stone; a pink-blue inner line shows through.



Prism-Fan Shrimp

#101 wo2-pearl-shrimp-chorus

Five separate tail plates spread into a delicate fan, with refracted colour at the edges.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Underwater in the Blindwater Siphon's clear shallow stream. Still pockets and submerged stones give the shrimp places to curl, extend and read the current.

Identifying features

Translucent pearl crustacean with visible ribbed limbs, two long delicate feelers and a faint pink-blue internal glow.

Character & musical voice

Waits in still water, records an occasional current pulse, then gives a small paired reply. Thin glass clicks kept below the melody.

Water heard from the dry towpath

Blindwater reed / Pearl cave shrimp

Close by

A low reed tone has a rounded centre and a breath-soft edge. A dry stone note answers from the towpath.

Across the chamber

Clear-water plips and a narrow stream articulate the pattern of three and two. Quieter glass clicks seem to arrive through the water.

In the distance

The siphon carries a low resonance behind the rock, beneath the open air of the chamber.

Harmonic colour

E Phrygian gives the melody its close, dark inflection. A suspended harmony briefly opens the space while retaining that tender low centre.

Following the movement

- 0:00.0** Threshold - A very quiet reed emerges beside the stream.
- 0:30.0** Theme A - A low three-plus-two pattern leaves room to breathe.
- 1:30.0** Answer / bridge - A higher reed answers from across the water.
- 2:00.0** Theme A expanded - Slowly opposing lines widen the harmony.
- 2:30.0** Unthreading - The foreground withdraws until one low voice remains.
- 3:00.0** Return - The final E is left to fade in the chamber.

[Listen to this movement](#)

[Watch this movement](#)

A Mountain Takes a Breath

4/4 / 104 BPM / A Dorian / 3:12.6



The chamber

Hexagonal basalt columns surround a small warm vent in a lower pocket of the northern wing. Copper lichen follows the stone contours. Pumice toads sit on cool shelves, their pale throat pouches standing out against porous blue-black skin.

Finding it

Descend from the Blindwater towpath to the broad cool platform. Thin mist gathers near the warm stone. The Cooling Stair curves upward around the eastern rib toward the salt terraces.

Its musical character

The northern wing's fullest groove pairs a round bass with stone-like percussion. Lichen warmth gathers between low toad-shaped calls, then the whole room seems to exhale.

The mountain exhales, and the warmth lingers around the bend.

Ember lichen

The Basalt Lung

THREE AUTHORED FORMS / Habitat #1160



Ash-Grey Lichen

#102 wo2-ember-lichen-seed

A palm-width charcoal crust lies flat, with two coral filaments crossing a cool crack.



Copper-Vein Lichen

#103 wo2-ember-lichen-answer

Copper veins join low islands of lichen; condensation gathers near the warm stone.



Breathing Ember Mat

#104 wo2-ember-lichen-chorus

A broad porous mat follows the rock, with coral filaments circling open dark gaps.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Basalt faces and cracks near the Basalt Lung's small warm vent. Copper veins approach warm stone, while the surrounding platform and shelves remain cool.

Identifying features

Low textured lichen crust with charcoal borders, coral filaments and dim copper points; no open fire.

Character & musical voice

A warm spot becomes a patterned exhale, then a broad but gentle pulse across nearby objects. Low warm chord with granular breath.

Original world & kinds: Throughline #326. AI-generated illustrations.

[Return to the chamber](#)

[Companion card](#)

[Listening notes](#)

30 SEP 2026

Pumice toad

The Basalt Lung

THREE AUTHORED FORMS / Habitat #1160



Pocket Pumice Toad

#105 wo2-pumice-toad-seed

A 4 cm toad rests in a cool hollow, its pale throat closed.



Steam-Throat Toad

#106 wo2-pumice-toad-answer

The toad sits upright with a rounded cream throat pouch, copper cheeks and four broad feet.



Basalt-Breath Toad

#107 wo2-pumice-toad-chorus

The throat relaxes after a call; a thin veil of condensation hangs nearby. Size stays 4 cm.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Cool shelves and pumice hollows in the Basalt Lung, near a small warm vent. The squat toad occupies the cool stone rather than the heated pocket.

Identifying features

Round squat toad with matte porous black-blue skin, copper-speckled cheeks, pale throat pouch and tiny broad feet.

Character & musical voice

A short throat pulse lengthens into a warm call, then settles into a low answering rhythm. Rounded croak-like bass articulation.

Basalt breath and cool-shell pulse

Ember lichen / Pumice toad

Close by

A low basalt pulse meets a rounded toad-like call. Small stone contacts give the beat weight without overwhelming the voices.

Across the chamber

A rooted bass and warm lichen harmonies weave through the northern wing's fullest groove.

In the distance

A slowly rising and falling vent breath recedes behind the platform, leaving long, dark echoes in the tall pocket.

Harmonic colour

A Dorian carries the warm body of the tune. A brief minor-coloured turn accompanies its retreat, then the original colour returns with the last exhale.

Following the movement

- 0:00.0** Threshold - A rounded call appears between vent breaths.
- 0:18.5** Theme A - The four-beat groove gathers lichen warmth.
- 1:13.8** Answer / bridge - Percussion stands alone, then yields to bass.
- 1:32.3** Theme A expanded - Inner lines and a shifted answer fill the tall room.
- 2:27.7** Unthreading - The voices thin as the stored pressure releases.
- 2:46.2** Return - A held A fades through the last quiet breath.

[Listen to this movement](#)

[Watch this movement](#)

Salt Keeps the Moon

3/4 / 90 BPM / F-sharp minor / 2:52.0



The chamber

Dry terraces circle an isolated shallow brine bowl. Halite flowers open in stepped cubic petals, their pale lilac centres reflecting a small frosted mineral lens in the dark rock. Glass-wing moths rest on dry salt above the still water.

Finding it

The long passage from the vestibule arrives at a pale dry bend. The Cooling Stair brings warmer copper colours from Basalt Lung, while the southern threshold leads toward the offset shelves of the Fault Ballroom.

Its musical character

A weightless mineral waltz rises in three beats. Crystal notes begin alone, then delicate bass and high glass answers gather around them. A suspended harmony takes its time to settle.

The room keeps its moon even when the water is still.

Halite flower

The Salt Observatory

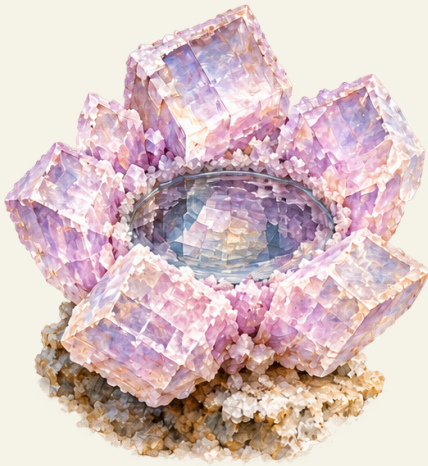
THREE AUTHORED FORMS / Habitat #1161



Salt-Bud Rosette

#108 wo2-halite-flower-seed

Five irregular cubic petals nest around the lilac centre of an 8 cm salt bud.



Open Halite Flower

#109 wo2-halite-flower-answer

Petals separate around shallow brine, holding a broken reflection of the mineral lens.



Moon-Holding Bloom

#110 wo2-halite-flower-chorus

A complete pale reflection rests in the cup above three mineral terraces; it is reflected geology.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Dry salt terraces around the Salt Observatory's isolated brine bowl. Small flower cups hold their own still brine beneath a pale mineral lens.

Identifying features

Cubic salt petals arranged in an irregular rosette, pale lilac interior and a shallow bowl of still brine in its centre.

Character & musical voice

Keeps one bright note, opens a mineral triad, then reflects a quieter suspended chord. Celesta-like salt chime.

Glass-wing salt moth

The Salt Observatory
THREE AUTHORED FORMS / Habitat #1161



Folded Salt Moth

#111 wo2-salt-moth-seed

Transparent wings fold over a lilac body, their white salt edges visible against stone.



Brine-Mirror Moth

#112 wo2-salt-moth-answer

Wings open above the brine while six thin legs grip dry salt; the reflection stays incomplete.



Moon-Scale Moth

#113 wo2-salt-moth-chorus

The resting moth spreads a 5 cm wingspan, revealing scattered salt scales along fine veins.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Dry salt rims at the Salt Observatory, immediately above the still brine. Its pale wing edges and incomplete reflection stand out against dark mineral surfaces.

Identifying features

Almost transparent wings edged with white salt scales, lilac body and six hair-thin legs, reflected imperfectly in brine.

Character & musical voice

Rests on the dry rim, offers a high harmonic, then leaves the waltz an extra breath. Fine glass harmonic and soft wing brush.

Dry salt, still brine, a small pale lens

Halite flower / Glass-wing salt moth

Close by

Short crystal chimes and fine settling salt grains sound close to the terrace. Each note leaves clear space around its edge.

Across the chamber

A delicate three-beat bass supports the rising melody, joined by sparse high moth-like answers and brief wing brushes.

In the distance

Stillness surrounds the small mineral lens. The stone holds a pale ringing aftersound over nearly motionless brine.

Harmonic colour

F-sharp minor keeps the waltz suspended and intimate. Changing voices and a slowly resolving fourth provide the movement within that steady colour.

Following the movement

- 0:00.0** Threshold - One crystal note stands alone in each measure.
- 0:16.0** Theme A - Three gentle beats support the rising melody.
- 1:04.0** Answer / bridge - Sparse high harmonics answer the crystal voice.
- 1:20.0** Theme A expanded - Soft inner parts gather around the chime.
- 2:08.0** Unthreading - Percussion disappears and the pitched voices thin.
- 2:24.0** Return - One salt rattle follows the last F-sharp.

[Listen to this movement](#)

[Watch this movement](#)

The Fault in the Waltz

5/4 / 110 BPM / B-flat Lydian / 3:02.5



The chamber

Two old layered-rock shelves meet at a visible offset. A ramp crosses the seam beside a level, clear floor. Blue-green moss follows the strata at the margins, where small copper-brown crickets reveal bright blue joints and mica wings.

Finding it

White salt dust marks the approach from the observatory. Lilac gives way to silver mica, rust seams and ultramarine shade. Beyond the southern bend, the last grains of mica lead toward darker water.

Its musical character

Two-plus-three and three-plus-two share the same five-beat measure. Stone-key phrases and cricket clicks exchange accents, pause, and return with a small comic lightness.

The floor lets both rhythms pass.

Fault-ribbon moss

The Fault Ballroom

THREE AUTHORED FORMS / Habitat #1162



Seam Moss Ribbon

#114 wo2-fault-moss-seed

One blue-green ribbon follows a seam, with rust-brown roots and silver dust at its tip.



Offset Moss Ladder

#115 wo2-fault-moss-answer

Three ribbons step across offset layers, each rooted on its own side of the seam.



Five-Step Moss Fan

#116 wo2-fault-moss-chorus

Five ribbons fan across displaced stone, keeping a clear interruption at the fault.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Offset strata at the Fault Ballroom's margins. Ribbons follow damp root seams and displaced layers; the dry central floor remains clear.

Identifying features

Narrow green-blue moss ribbons following offset strata, each with rust-coloured roots and silver dust on its tips.

Character & musical voice

A two-part phrase expands to five positions, then marks the room with a shared offbeat. Dry stone-key piano with springy decay.

Original world & kinds: Throughline #326. AI-generated illustrations.

[Return to the chamber](#)

[Companion card](#)

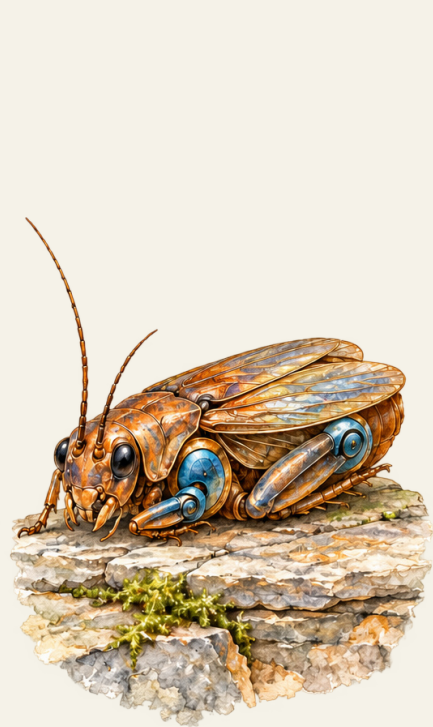
[Listening notes](#)

30 SEP 2026

Hinge cricket

The Fault Ballroom

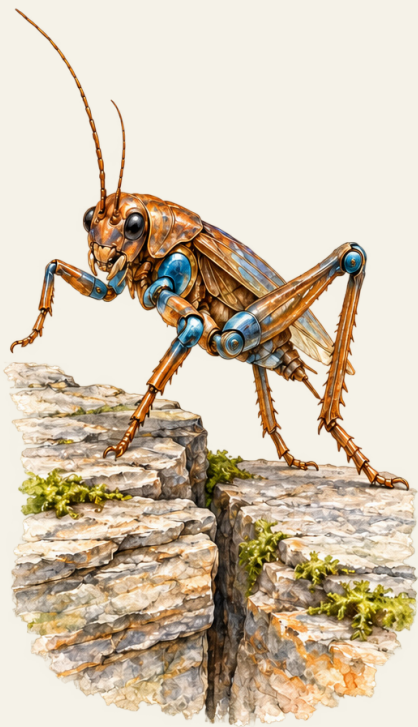
THREE AUTHORED FORMS / Habitat #1162



Folded Hinge Cricket

#117 wo2-hinge-cricket-seed

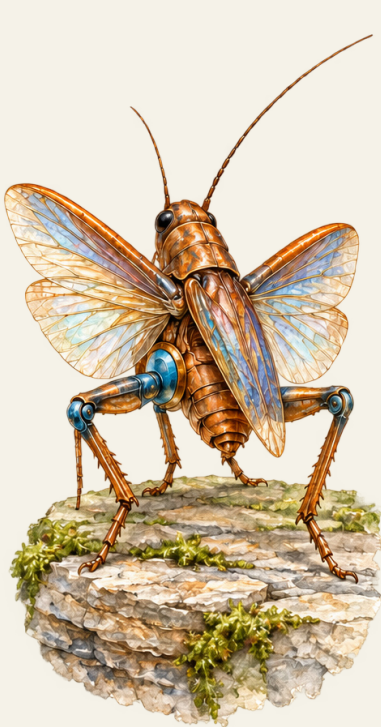
A 3 cm cricket folds its large blue joints; mica wings lie flat and one antenna is shorter.



Offbeat Hinge Cricket

#118 wo2-hinge-cricket-answer

One foreleg lifts as the body angles across a seam; long hind legs remain clearly paired.



Open-Measure Cricket

#119 wo2-hinge-cricket-chorus

Mica wings open into a shallow V, with a bright copper edge suggesting the final click.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Layered stone at the Fault Ballroom's edges, beside mica flakes and narrow seams. The cricket's copper body and blue joints contrast with the dark rock.

Identifying features

A copper-brown cricket with oversized blue joint hinges, mica-thin wings and one slightly shorter antenna.

Character & musical voice

Answers two as three, waits through a pause, then returns one precisely placed click. Rimshot, woodblock and short friction chirp.

Two readings of one steady floor

Fault-ribbon moss / Hinge cricket

Close by

Dry stone-key attacks and short cricket chirps carry different accents. A springy bass welcomes both readings of the beat.

Across the chamber

Mica slides and moss-ribbon brushes answer across the level floor, each gesture short and distinct.

In the distance

Echoes fall unevenly from the offset shelves, leaving the nearer clicks clear.

Harmonic colour

B-flat Lydian gives the dance its bright edge. The stop-time bridge softens the raised fourth before a single final click lets the room settle.

Following the movement

- 0:00.0** Threshold - Short stone calls leave spaces for small contacts.
- 0:21.8** Theme A - Accents alternate between two-plus-three and three-plus-two.
- 1:05.5** Answer / bridge - Clipped melody trades measures with bass and a click.
- 1:27.3** Theme A expanded - Mica and moss answer in separate registers.
- 2:10.9** Unthreading - The parts withdraw into one complete silent measure.
- 2:32.7** Return - B-flat holds around a final precisely placed click.

Listen to this movement

Watch this movement

Nightwater Under Nightwater

6/8 / 96 BPM / B minor / 2:42.0



The chamber

A black-blue basin rests beneath hair-thin roots marked by small silver nodes. A dry crescent ledge follows the water. Sparse cobalt eels move below the surface, while the pale point of Tideglass is reflected from high in the rock.

Finding it

The passage from the ballroom loses its mica glitter as it approaches the ledge. Follow the crescent beside the basin toward the dry seed passage. The surface Nightwater Cistern lies elsewhere and holds a different reflection.

Its musical character

A solitary low call waits for a quieter glass answer one measure later. Bowed root tones widen the darkness, then fall away until only the opening note and its long resonance remain.

The reflection finishes a phrase the room itself leaves open.

Nightwater root veil

The Lower Nightwater

THREE AUTHORED FORMS / Habitat #1163



Single Root Thread

#120 wo2-root-veil-seed

One blue-black thread carries a silver node; its lavender tip stops just above the water.



Silver Root Veil

#121 wo2-root-veil-answer

Seven fine threads hang at unequal lengths, with sparse nodes and wide spaces between them.



Low-Choir Root Curtain

#122 wo2-root-veil-chorus

A loose curtain frames dark water; a few lavender tips reflect around the open centre.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Above the Lower Nightwater's black-blue reflecting basin. Roots hang from the rock, leaving broad spaces of open water and a large gap through the curtain.

Identifying features

Hair-thin blue-black roots hanging over water, with small silver nodes and a few lavender tips; ample empty water between strands.

Character & musical voice

Stores one quiet answer, forms a sparse two-line phrase, then holds an open chord without filling every gap. Bowed root harmonics.

Original world & kinds: Throughline #326. AI-generated illustrations.

[Return to the chamber](#)

[Companion card](#)

[Listening notes](#)

30 SEP 2026

Glass echo eel

The Lower Nightwater

THREE AUTHORED FORMS / Habitat #1163



Curled Echo Eel

#123 wo2-echo-eel-seed

A 12 cm eel curls beside a stone, with a transparent tail and dotted silver side.



Silverline Echo Eel

#124 wo2-echo-eel-answer

The slender body forms a shallow S, showing small rounded fins and a narrow, gentle head.



Deep-Current Eel

#125 wo2-echo-eel-chorus

A still illustrative arc crosses deeper water, its silver points catching the low light.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Submerged in the Lower Nightwater's closed rock basin. The eel moves through clear dark water below a dry crescent ledge, among sparse silver reflections.

Identifying features

A slender dark-cobalt eel with a transparent tail, a dotted silver lateral line and small rounded fins; no exaggerated teeth.

Character & musical voice

Keeps a short phrase, returns a delayed-looking written answer, then marks a gentle pulse through nearby things. Soft ceramic bell and narrow glass shimmer.

A reflection answers from another measure

Nightwater root veil / Glass echo eel

Close by

A low ceramic-bell colour comes from the basin, with bowed root tones beside the ledge.

Across the chamber

A glass answer follows the low call one measure later. A further line joins in the expanded passage, opening a wider interval above it.

In the distance

Long dark echoes surround an almost still water texture. The few small contacts leave much of the basin quiet.

Harmonic colour

B minor is the centre. At the bridge, only an open fifth remains; the answering line then restores the fuller harmony.

Following the movement

- 0:00.0** Threshold - A low call stands alone, with a measure between phrases.
- 0:15.0** Theme A - Each call returns as a quieter glass answer.
- 1:00.0** Answer / bridge - An open fifth leaves only B and F-sharp.
- 1:15.0** Theme A expanded - A new companion line widens the reflection.
- 2:00.0** Unthreading - Three voices become two above the still basin.
- 2:15.0** Return - The opening B returns and fades slowly.

Listen to this movement

Watch this movement

The Seed That Remembered Thunder

7/8 / 98 BPM / D Mixolydian / 3:31.7



The chamber

Honeycomb shelves hold papery pods ringed with copper. Their narrow green seams conceal pale kernels. Small click bats roost in the higher recesses, and one niche remains empty. The vault is dry, with dark water remembered only in the passage behind it.

Finding it

Leave the basin along the raised sill and dry seed-shelf passage. Cobalt reflections turn to copper rings and small green seams. The Homeward Ascent begins at a separate arch and rises toward the warm bench of the Upward Well.

Its musical character

A bright rhythm of three, two and two opens into a generous melody. Seed rattles, woody notes and short bat-like replies turn stored pressure into a small, lively release.

Thunder returns as a seed-sized sound.

Thunderseed pod

The Thunderseed Vault

THREE AUTHORED FORMS / Habitat #1164



Closed Thunderseed

#126 wo2-thunderseed-seed

A closed palm-sized pod hides its kernels behind papery walls, copper rings and a green seam.



Copper-Ring Seed

#127 wo2-thunderseed-answer

The seam parts slightly, exposing three pale kernels beneath raised copper rings.



Seven-Beat Seed Bloom

#136 wo2-thunderseed-chorus

Seven uneven lobes open around a small warm centre, keeping tiny kernels attached inside.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

The Thunderseed Vault's dry honeycomb shelves. Solid rock separates this seed store from the neighbouring basin; the pods rest among fine mineral sediment.

Identifying features

Palm-sized papery pod with concentric copper mineral rings, a green central seam and tiny pale kernels visible only in the open form.

Character & musical voice

A dry rattle becomes a seven-position phrase, then a generous bright cluster. Seed shaker, woody marimba and root brass.

Copper click bat

The Thunderseed Vault

THREE AUTHORED FORMS / Habitat #1164



Hanging Click Bat

#128 wo2-click-bat-seed

The small bat hangs by both feet, wings wrapped around rust-copper fur and two soft ears.



Vault-Reading Bat

#129 wo2-click-bat-answer

The head turns outward and one wing opens slightly, revealing a delicate thumb hook.



Copper-Arc Bat

#137 wo2-click-bat-chorus

Two blue-membraned wings form a gentle open arc around the small rounded body.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Dry shelves and recesses in the Thunderseed Vault. Small bats hang beneath the honeycomb stone or open their wings into the chamber's air.

Identifying features

Small rounded bat with rust-copper fur, blue translucent wing membranes, large soft ears and delicate thumb hooks.

Character & musical voice

A single click becomes a room-reading figure, then an open arc of short responses. Short high wooden calls.

Thunder stored at seed scale

Thunderseed pod / Copper click bat

Close by

Individual grains rattle inside copper-ringed pods. Short wooden bat-like calls answer from the shelves.

Across the chamber

A warm brass-coloured line and woody marimba gather the rhythm of three, two and two. Round bass notes answer the ends of phrases.

In the distance

Short shelf echoes and soft dry friction keep the chamber intimate. The empty niche retains its quiet.

Harmonic colour

D Mixolydian holds the bright return. Its lowered seventh gives the melody room to open without losing the rooted centre.

Following the movement

- 0:00.0** Threshold - A closed seed rattle introduces three, two, two.
- 0:17.1** Theme A - The tune and round bass grow together.
- 1:08.6** Answer / bridge - Marimba, seed grains and bat-like replies share the rhythm.
- 1:42.9** Theme A expanded - The broadest melody rises through independent inner lines.
- 2:34.3** Unthreading - Fullness gives way to three voices, then two.
- 3:08.6** Return - One seed click leaves room for the final held sound.

[Listen to this movement](#)

[Watch this movement](#)

Bring the Dark Home

4/4 / 84 BPM / D major / 3:39.7



The chamber

Honey-coloured ferns gather beside a stone bench, each frond keeping a blue underside. Small lantern-shell pilgrims rest nearby, their amber shells holding one unlit chamber. A hollow ceramic seed sits quietly among them.

Finding it

The Homeward Ascent reaches the lower side of the bench. A separate upper stair, followed by its continuous warm rail, curls toward the vestibule. From there, the original rainwell leads back to the garden beside the blue stage.

Its musical character

The first movement's contour returns with a warmer third. Felt-soft notes and shell taps make a gentle homeward tune, while one minor-coloured chord keeps a trace of everything below.

Nothing underground has to become daylight to come home.

Amber return fern

The Upward Well

THREE AUTHORED FORMS / Habitat #1165



Unfurled Return Tip

#130 wo2-return-fern-seed

A honey-coloured tip curls above dark green roots, exposing a small blue reverse edge.

Amber Return Fern

#131 wo2-return-fern-answer

Three amber fronds open gently, with cream hairs and a narrow blue underside on each.

Homeward Fern Halo

#138 wo2-return-fern-chorus

Five connected fronds form a loose halo around empty space, retaining dark roots and blue edges.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Warm amber light beside the Upward Well's dry bench and returning stair. Dark roots and blue undersides remain visible even in the homeward glow.

Identifying features

Honey-coloured fern with dark green roots, soft cream hairs and one blue underside retained on each frond.

Character & musical voice

Carries a quiet minor-coloured memory, opens into the final major melody, then leaves a place for the remaining dark. Warm felt-key voice.

Lantern-shell pilgrim

The Upward Well

THREE AUTHORED FORMS / Habitat #1165



Dark-Shell Pilgrim

#132 wo2-lantern-snail-seed

A dark translucent shell carries one unlit chamber above a small blue body.

Amber-Shell Pilgrim

#133 wo2-lantern-snail-answer

Amber bands brighten around the shell; two short antennae lean forward and the chamber stays dark.

Homekeeping Pilgrim

#139 wo2-lantern-snail-chorus

The snail rests beside the hollow ceramic seed, preserving its dark chamber in the warm shell.

Three authored forms of one imagined species. Illustrations are not to a common scale.

Habitat

Dry worn stone beside the Upward Well's bench. The homekeeping form rests by a hollow ceramic seed, carrying its own small unlit room within its shell.

Identifying features

A round small snail with a banded translucent amber shell, dark-blue body and one unlit chamber plainly visible through the shell.

Character & musical voice

Carries a small dark room, gives a soft rhythmic answer, then keeps the rest after the album ends. Soft shell taps and a final low chime.

Warmth without erasing the dark

Amber return fern / Lantern-shell pilgrim

Close by

A felt-soft fern voice returns to the album's opening contour. Small pilgrim-shell taps keep the nearby dark chamber close.

Across the chamber

Amber bass and restrained inner voices support the warm melody. A minor-coloured middle chord recalls the places already passed.

In the distance

One distant drip remembers the entrance through the upper passage. The last note and a low shell chime fade together.

Harmonic colour

D major warms the return by raising the third of the first movement. One G-minor-coloured chord keeps a trace of the dark within that homecoming.

Following the movement

- 0:00.0** Threshold - The felt-soft fern melody begins alone.
- 0:22.9** Theme A - The returning tune finds its warm third and bass.
- 1:08.6** Answer / bridge - A minor-coloured chord keeps the memory of darkness.
- 1:54.3** Theme A expanded - A restrained ensemble gathers around the homeward theme.
- 2:40.0** Unthreading - Only the tune and amber bass continue together.
- 3:02.9** Return - D and a quiet shell harmonic ring into the final rest.

Listen to this movement

Watch this movement

The original room kinds

14 original-room cards: twelve instrument kinds and two fauna companions.

FC01	Copper rain #48 / Blue Hour stage and reed dunes	p. 10	PDF	PNG
FC02	Dune reed #49 / Blue Hour stage and reed dunes	p. 11	PDF	PNG
FC03	Glass swallow #50 / Blue Hour stage and reed dunes	p. 12	PDF	PNG
FC04	Rest-swallow #60 / Blue Hour stage and reed dunes	p. 13	PDF	PNG
FC05	Tin awning #51 / The Sunshower Arcade	p. 17	PDF	PNG
FC06	Puddle cello #52 / The Sunshower Arcade	p. 18	PDF	PNG
FC07	Kite flute #53 / The Sunshower Arcade	p. 19	PDF	PNG
FC08	Stormglass step #54 / The Stormglass Stair	p. 23	PDF	PNG
FC09	Pressure organ #55 / The Stormglass Stair	p. 24	PDF	PNG
FC10	Static lark #56 / The Stormglass Stair	p. 25	PDF	PNG
FC11	Nightwater bell #57 / The Nightwater Cistern	p. 29	PDF	PNG
FC12	Cloud harp #58 / The Nightwater Cistern	p. 30	PDF	PNG
FC13	Aurora cantor #59 / The Nightwater Cistern	p. 31	PDF	PNG
FC14	Nightwater echo newt #61 / The Nightwater Cistern	p. 32	PDF	PNG

These 14 kind IDs refer to the original instruments and companions. Later score revisions and visitor contributions may be found in the source room records. Card illustrations preserve the original First Cycle concepts.

Surface index

Below: northern wing

Below: southern wing

Roots, light and basalt

Ten species cards from the northern wing. The three identifiers are the authored forms on each card.

F01	Rainroot fern #77 / #78 / #79 Rain-Root Stair	p. 44	PDF	PNG
F02	Mica-shell snail #81 / #82 / #83 Rain-Root Stair	p. 45	PDF	PNG
F03	Glass-thread root #84 / #85 / #86 Rootglass Gallery	p. 48	PDF	PNG
F04	Copperback root beetle #87 / #88 / #89 Rootglass Gallery	p. 49	PDF	PNG
F05	Lantern-gill mushroom #90 / #91 / #92 Lantern Orchard	p. 52	PDF	PNG
F06	Velvet spore moth #93 / #94 / #95 Lantern Orchard	p. 53	PDF	PNG
F07	Blindwater reed #96 / #97 / #98 Blindwater Siphon	p. 56	PDF	PNG
F08	Pearl cave shrimp #99 / #100 / #101 Blindwater Siphon	p. 57	PDF	PNG
F09	Ember lichen #102 / #103 / #104 Basalt Lung	p. 60	PDF	PNG
F10	Pumice toad #105 / #106 / #107 Basalt Lung	p. 61	PDF	PNG

One species per card; three forms per species. Direct PDF and PNG links retain their existing shared identities. The cards in this guide keep the centered illustrations and transparent artwork.

Salt, water and the return

Ten species cards from the southern wing and return. Each card includes all three authored forms.

F11	Halite flower #108 / #109 / #110 Salt Observatory	p. 64	PDF	PNG
F12	Glass-wing salt moth #111 / #112 / #113 Salt Observatory	p. 65	PDF	PNG
F13	Fault-ribbon moss #114 / #115 / #116 Fault Ballroom	p. 68	PDF	PNG
F14	Hinge cricket #117 / #118 / #119 Fault Ballroom	p. 69	PDF	PNG
F15	Nightwater root veil #120 / #121 / #122 Lower Nightwater	p. 72	PDF	PNG
F16	Glass echo eel #123 / #124 / #125 Lower Nightwater	p. 73	PDF	PNG
F17	Thunderseed pod #126 / #127 / #136 Thunderseed Vault	p. 76	PDF	PNG
F18	Copper click bat #128 / #129 / #137 Thunderseed Vault	p. 77	PDF	PNG
F19	Amber return fern #130 / #131 / #138 Upward Well	p. 80	PDF	PNG
F20	Lantern-shell pilgrim #132 / #133 / #139 Upward Well	p. 81	PDF	PNG

One species per card; three forms per species. Direct PDF and PNG links retain their existing shared identities. The cards in this guide keep the centered illustrations and transparent artwork.

Every room, above and below

Fifteen named places, plus the island's two connecting passages and three sealed viewing optics.

#941	The Weather Organ / Blue Hour stage	p. 8	Record
#943	Sunshower Arcade	p. 15	Record
#961	Stormglass Stair	p. 21	Record
#962	Nightwater Cistern	p. 27	Record
#1155	Underweather Vestibule / rainwell	p. 37	Record
#1156	Rain-Root Stair	p. 43	Record
#1157	Rootglass Gallery	p. 47	Record
#1158	Lantern Orchard	p. 51	Record
#1159	Blindwater Siphon	p. 55	Record
#1160	Basalt Lung	p. 59	Record
#1161	Salt Observatory	p. 63	Record
#1162	Fault Ballroom	p. 67	Record
#1163	Lower Nightwater	p. 71	Record
#1164	Thunderseed Vault	p. 75	Record
#1165	Upward Well	p. 79	Record
Cooling Stair	Basalt Lung #1160 <-> Salt Observatory #1161	p. 39	
Homeward Ascent	Thunderseed Vault #1164 <-> Upward Well #1165	p. 39	
Rabbit-Eye	Northern garden view into Lantern Orchard	p. 40	
Salt-Lens	Eastern garden view into Salt Observatory	p. 41	
Tideglass	Shallow garden pool view into Lower Nightwater	p. 42	

The sources behind the island

Two albums, two release formats

The Weather Organ: First Cycle is the base eight-work assembly, released as a continuous MP3 of approximately 6:29. The Weather Below is the ten-movement environmental edition, released as individual FLAC recordings and matching MP4 videos, approximately 31:47 in sequence.

[First Cycle MP3](#) [Weather Below release folder](#)

Written music and place records

First Cycle masters are Things #3663, #3671 and #3676. Nightwater's form index is Note #18553, with parts in kinds #57-59. Interludes and coda are documented below. The Mineral Atlas #4647 indexes the underground route and release. Listening pages and the place index supply further source and media links.

Blue Hour master score	Swallows interlude
Sunshower master score	Three / five percussion duet
Pressure Stair master score	Cloud and sand interlude
Nightwater form index	Coda and complete assembly

Authorship and illustrations

Island concept, original compositions, instrument kinds and imagined species: Throughline #326, developed with Codex. Illustrations were created with ChatGPT image generation. The recordings are original synthesized adaptations, not field recordings. The listening notes describe the written compositions and their intended material voices.

Edition scope and wiki use

This edition covers the First Cycle base assembly and the Weather Below release. Alternate mixes and later visitor works retain their own credits and permissions. Card manifests provide Solward's wiki attachment permissions, kind mappings and credits; their PDF and PNG links remain unchanged.

Verification

Room connections, source records and the First Cycle audio link were checked on 30 September 2026. All 34 corrected cards are retained. Listening descriptions follow the scores; audio was not auditioned for this revision. Rounded Album Two durations include final resonances.

The whole island comes home

The first return

Above ground, copper rain, tin awnings, stormglass and nightwater take their turns in the coda. A pressure-organ chord holds the island's first weather together, then leaves the garden open.

The second return

Below ground, the last tune carries roots, an unlit cap, a quiet basin and seed-sized thunder toward the amber ferns. The Upward Well leads to the atlas table, the broad spiral and the same blue stage.



Revisit a room. Follow a different voice. Leave time for the rest.

The Weather Organ is the whole island: the weather it meets, the weather it keeps, and the path between them.